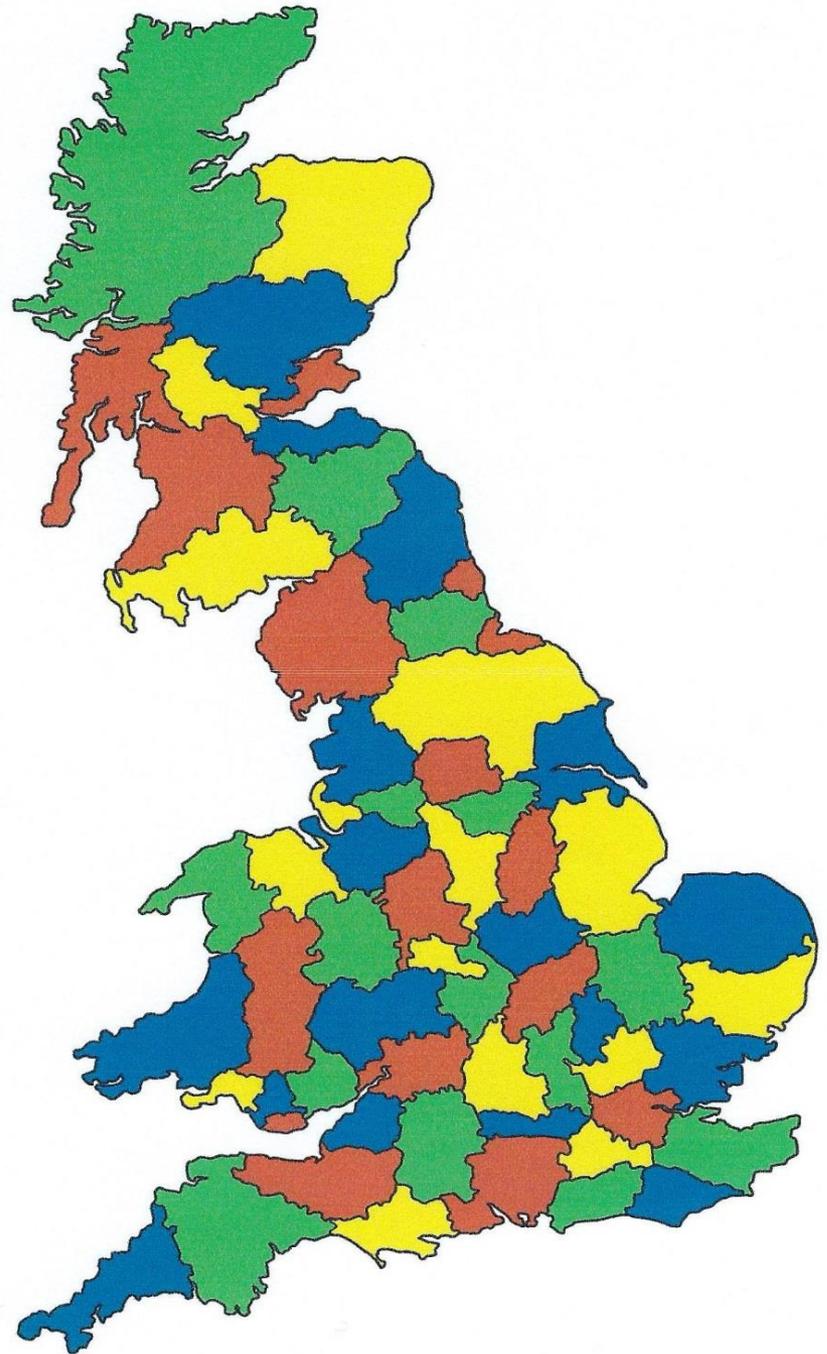
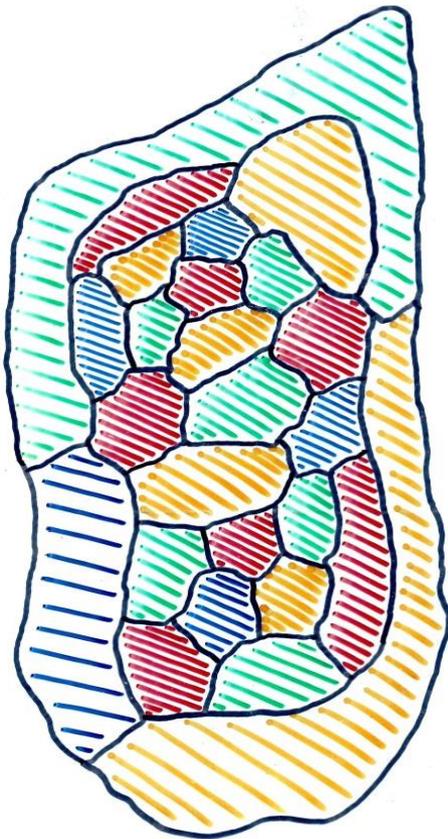


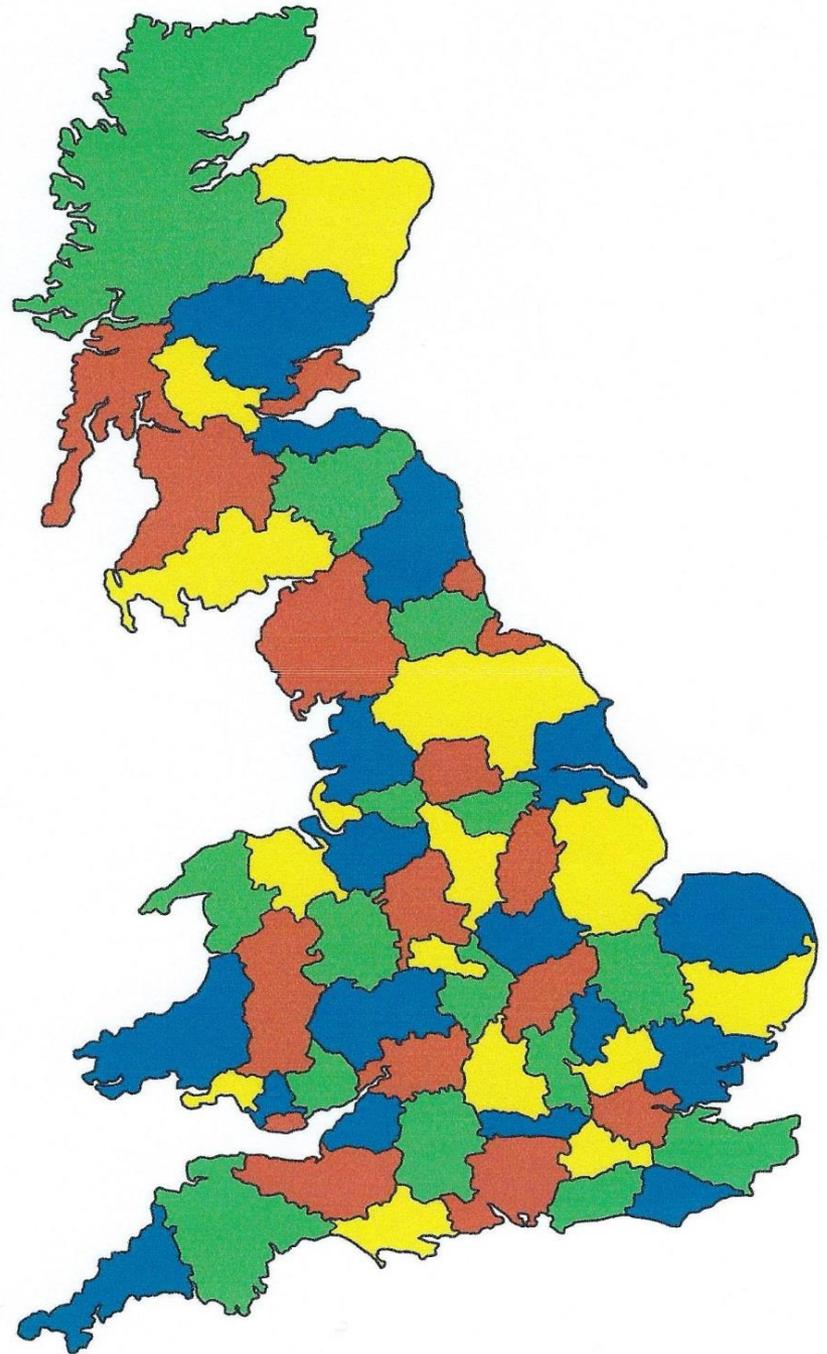
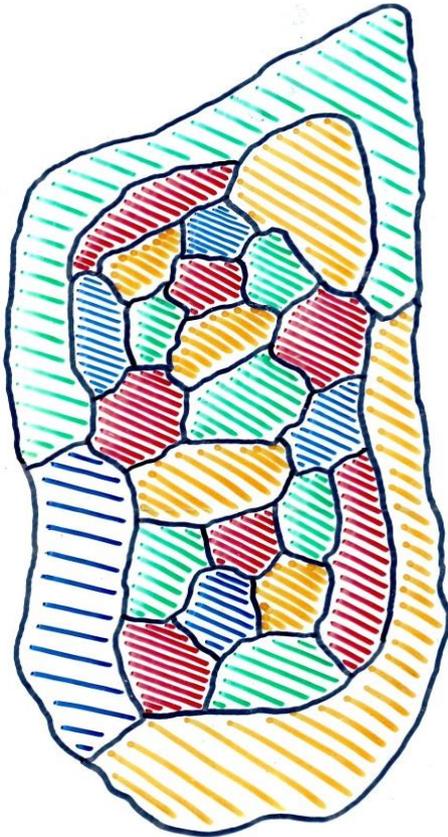
Four colours suffice

Robin Wilson

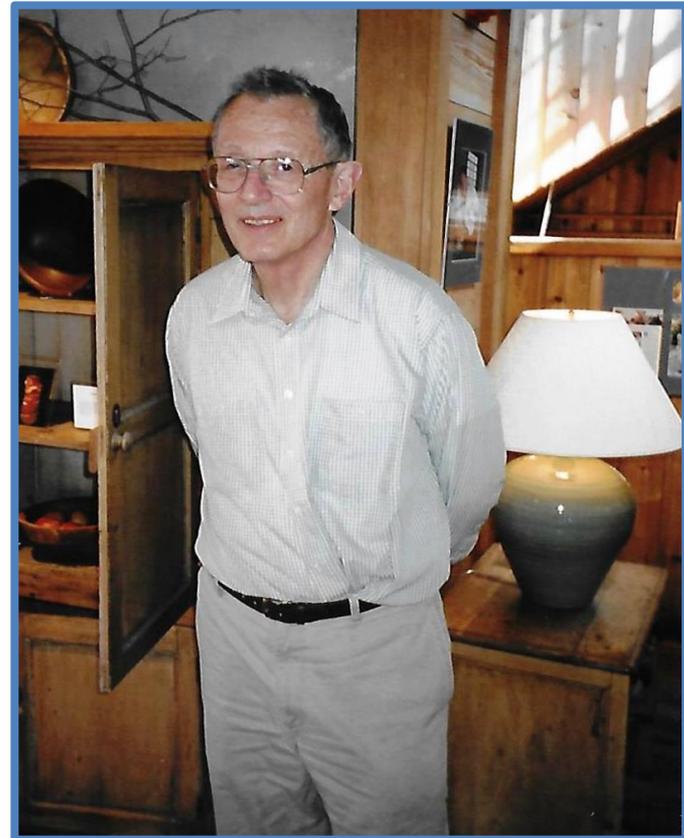
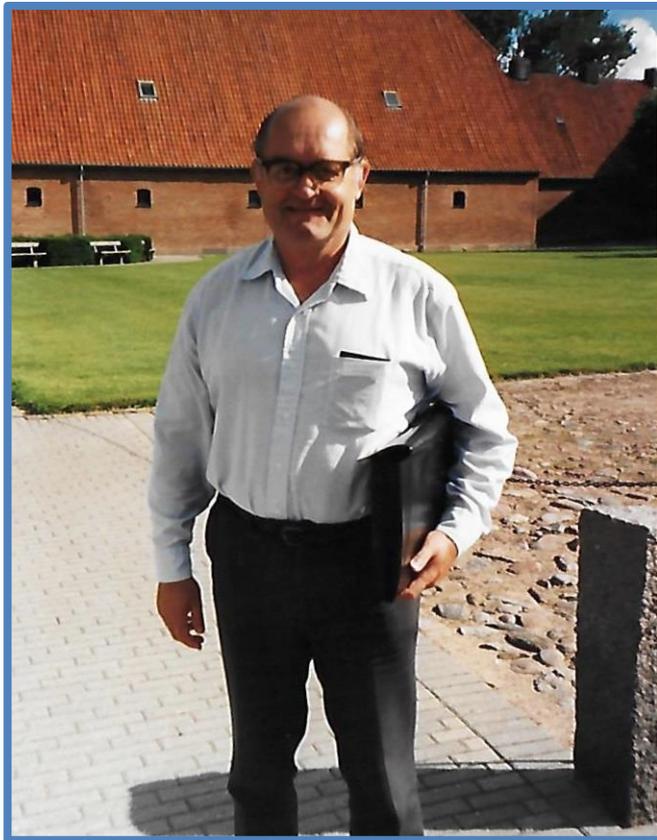


Four colours suffice

Robin Wilson



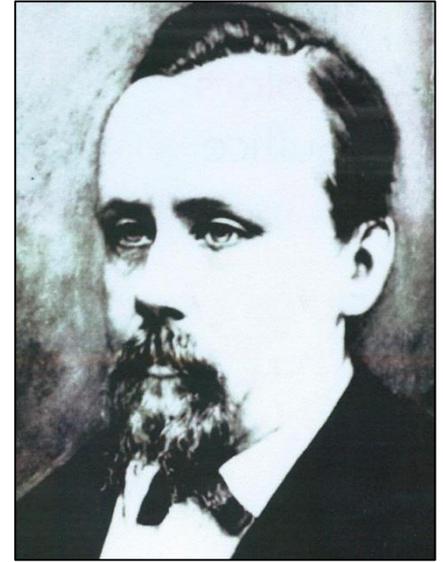
**This talk is dedicated to
Wolfgang Haken
and the late Kenneth Appel**



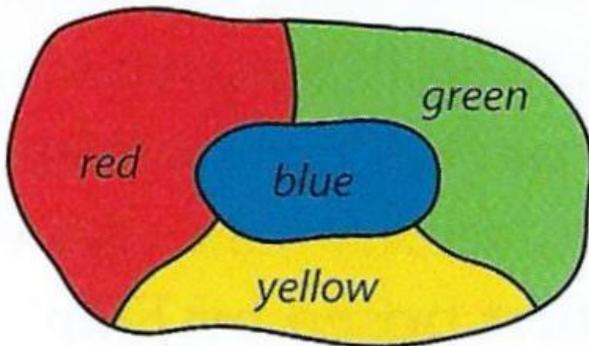
Guthrie's map-color problem

Can every map be colored with four colors so that neighboring countries are colored differently?

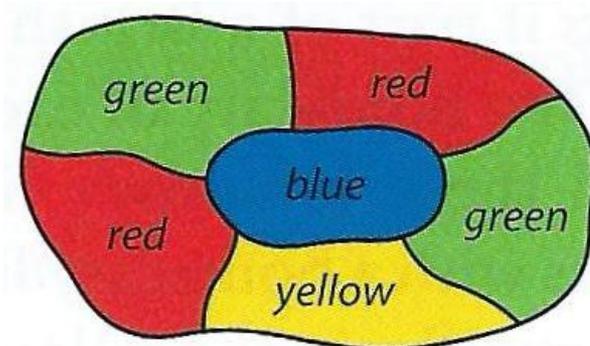
We certainly need four for *some* maps



Francis Guthrie



four neighboring countries



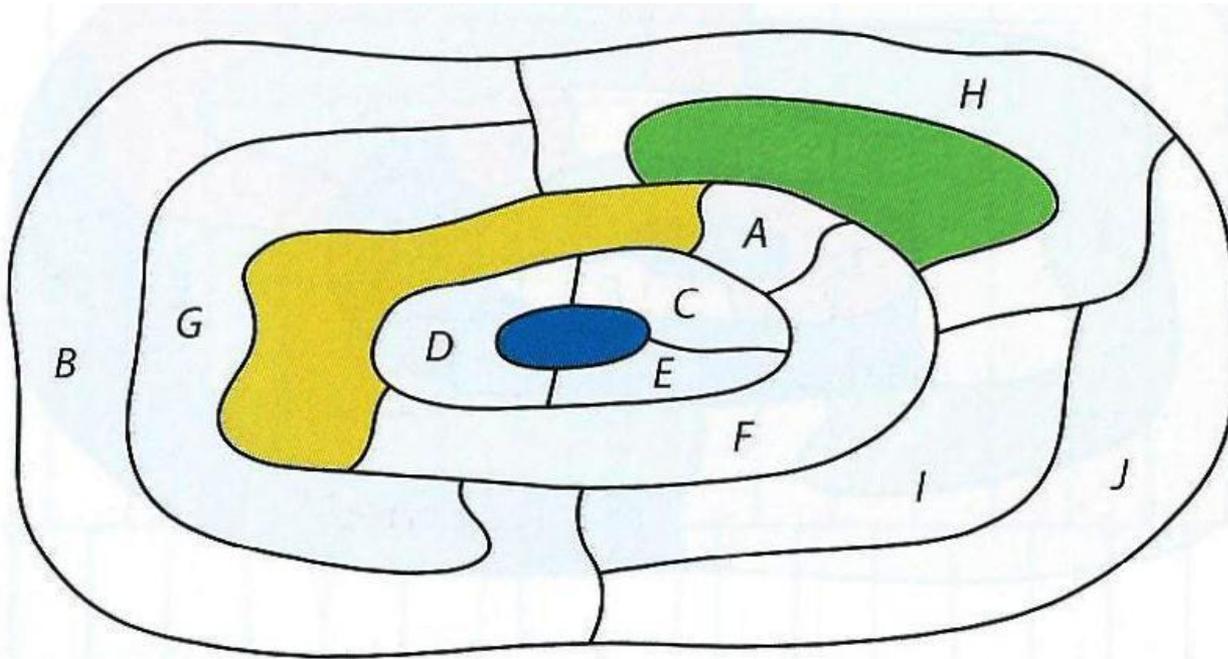
... but not here

... but do four colors suffice for *all* maps?

A map-coloring problem

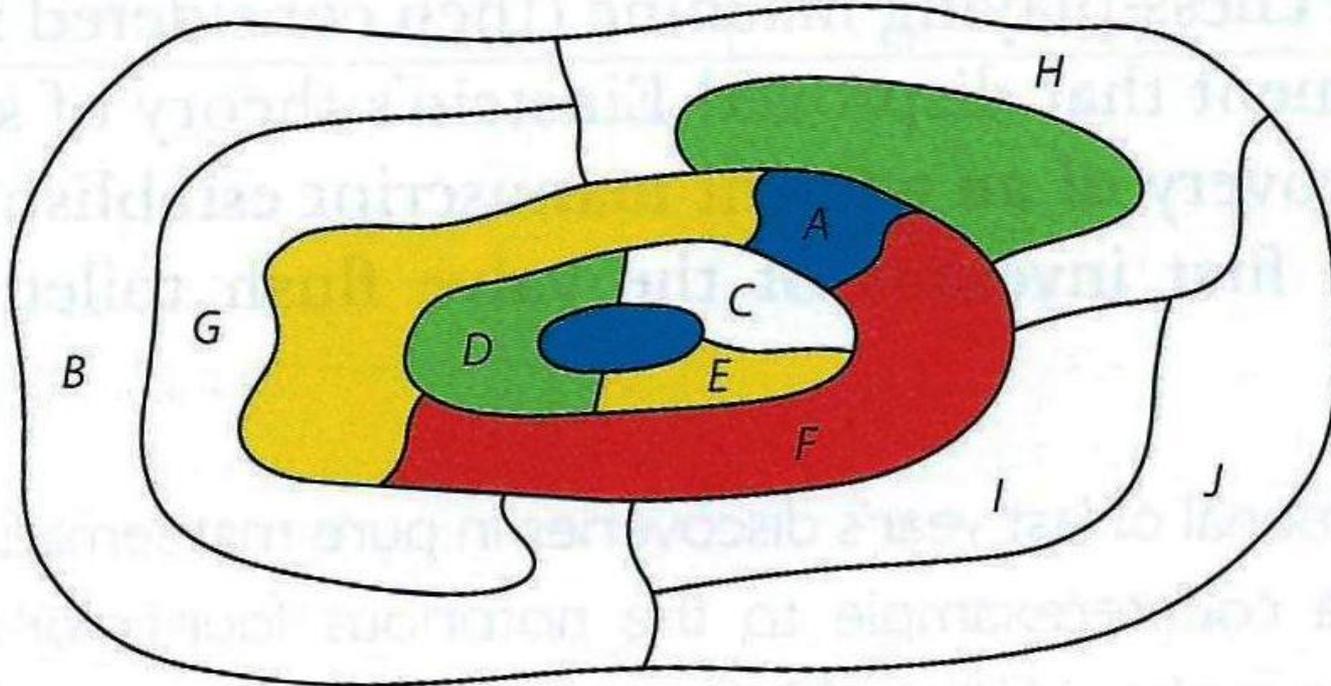
The countries of this map are to be colored red, blue, green, and yellow.

What color is country *B*?



Country *A* must be blue or red

Try blue first: if country A is blue . . .

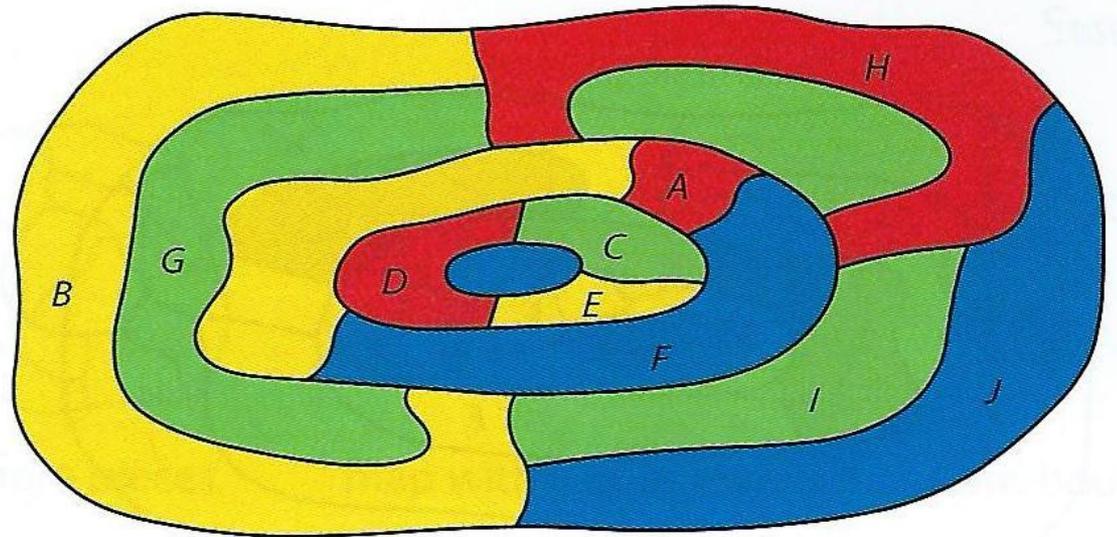
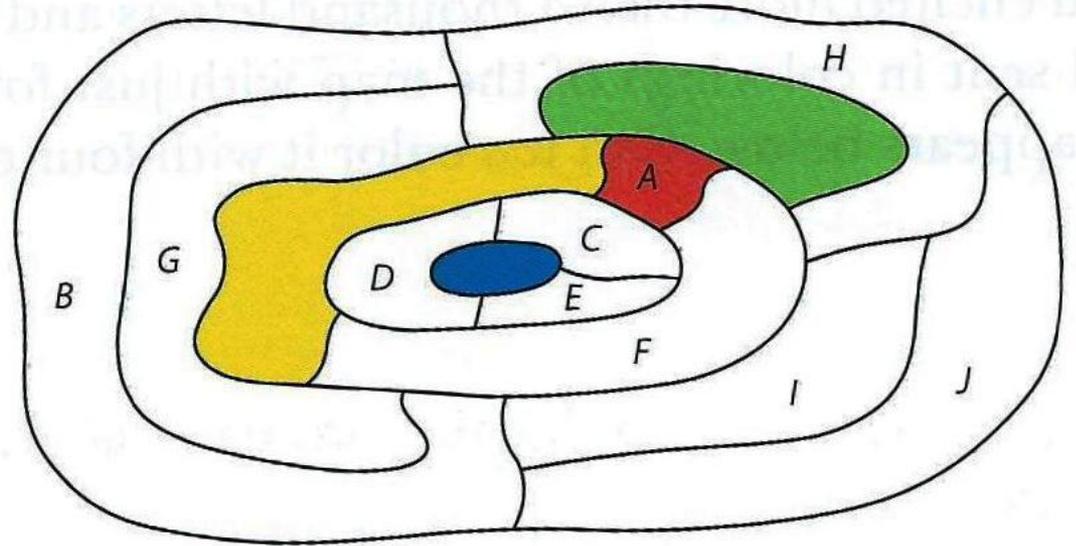


then **F is red**, **D is green**, **E is yellow**
and we can't then color C

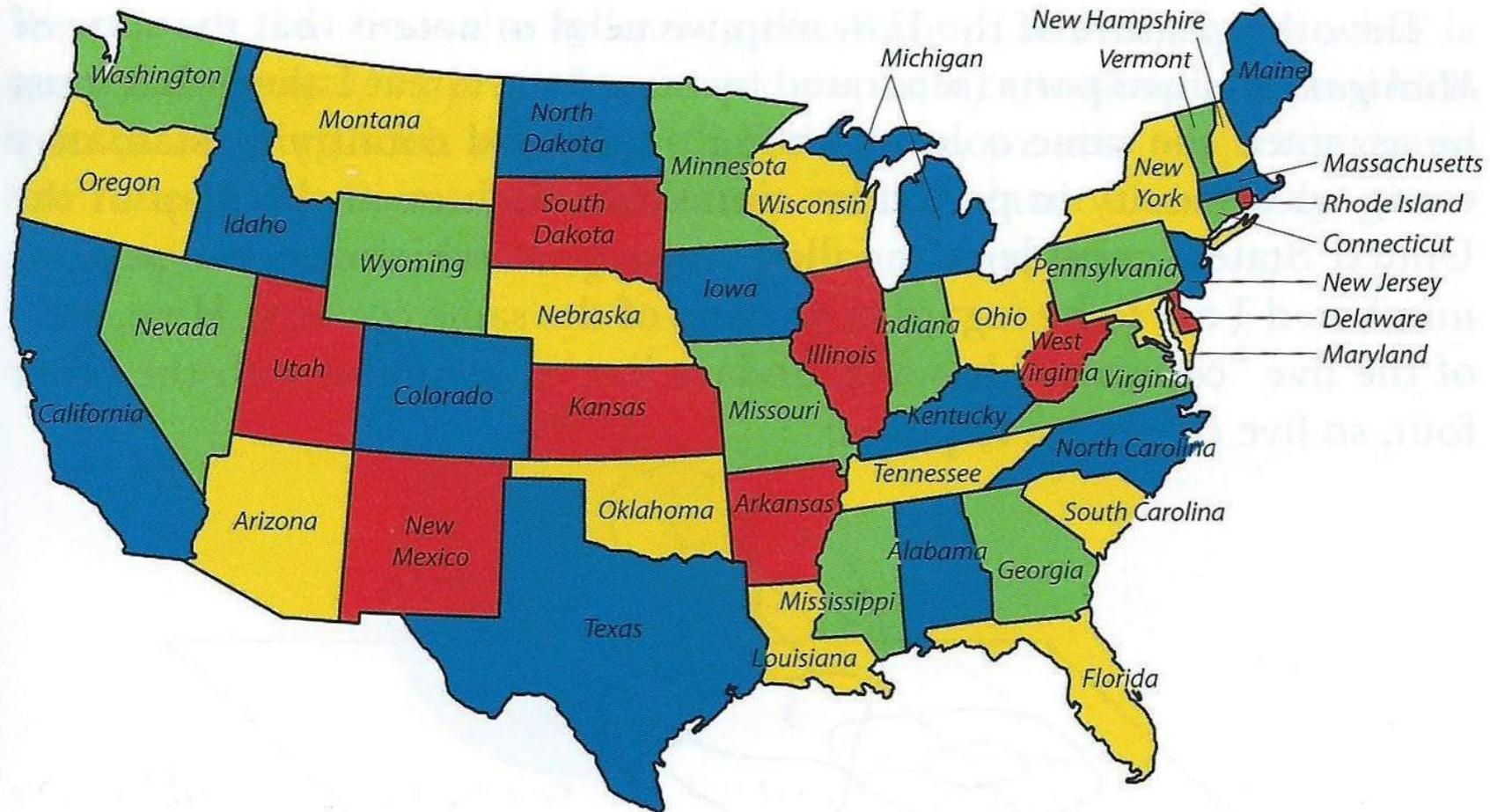
So country **A**
is red,
country **C** is
green,

...

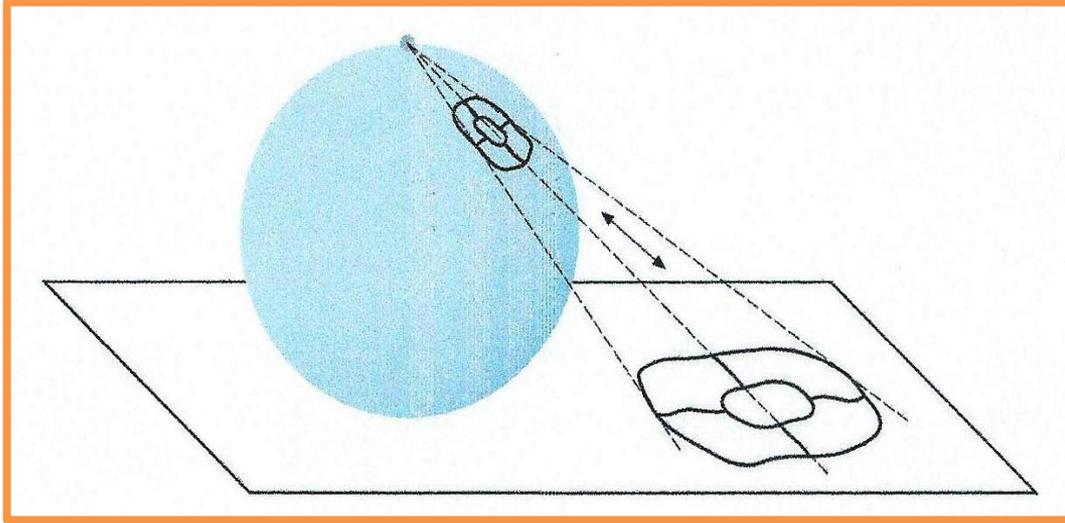
and we can
complete
the coloring:
country **B** is
yellow



Coloring the USA

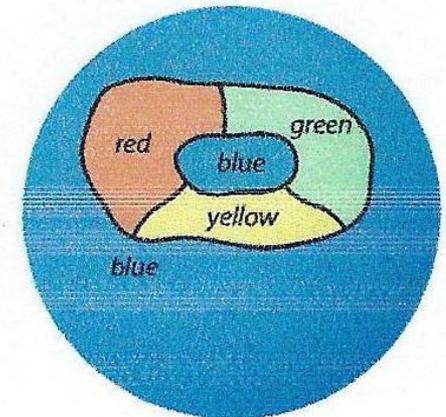
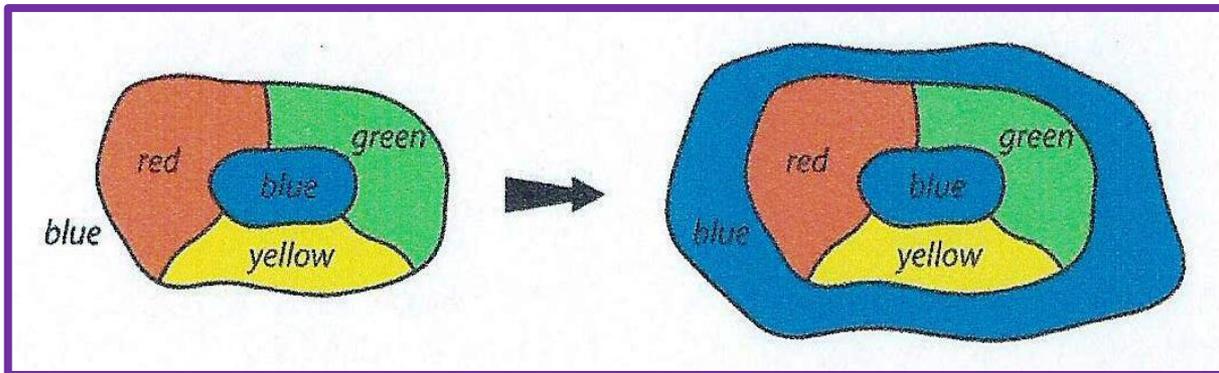


Two observations

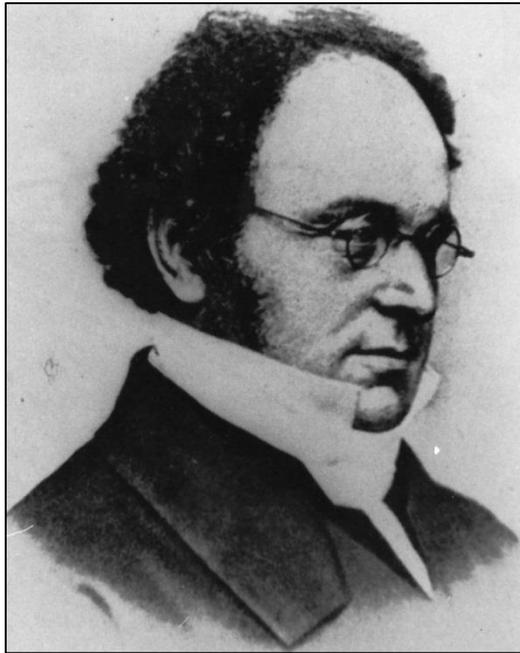


The map can be on a plane or a sphere

It doesn't matter whether we include the outside region



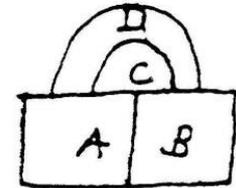
De Morgan's letter to W. R. Hamilton 23 October 1852



The student was Frederick Guthrie, Francis's brother, who'd been coloring a map of England

A student of mine asked me to day to give him a reason for a fact which I did not know was a fact - and do not yet. He says that, if a figure be any how divided and the compartments differently coloured so that figures with any piece of common boundary line are differently coloured - four colours may be wanted but not more - The following is his case in which four are wanted

A B C &c are names of colours



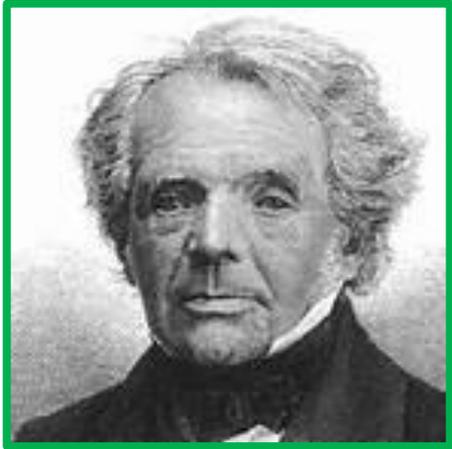
Query cannot a necessity for 1 few a more be invented

The first appearance in print?

F. G. in *The Athenaeum*, June 1854

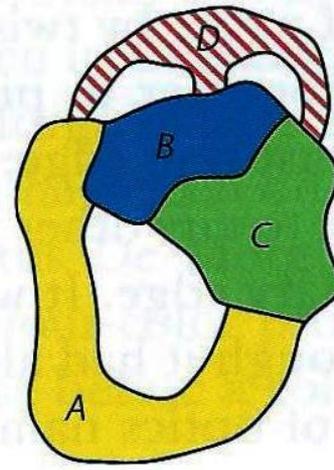
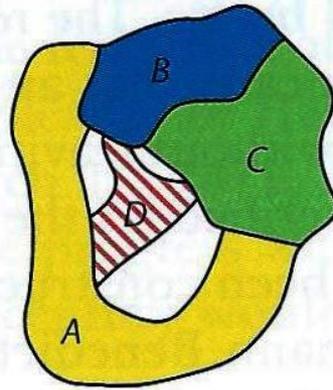
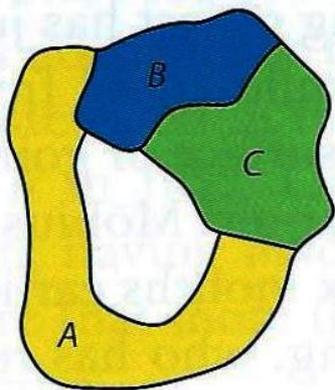
Tinting Maps.—In tinting maps, it is desirable for the sake of distinctness to use as few colours as possible, and at the same time no two conterminous divisions ought to be tinted the same. Now, I have found by experience that *four* colours are necessary and sufficient for this purpose,—but I cannot prove that this is the case, unless the whole number of divisions does not exceed five. I should like to see (or know where I can find) a general proof of this apparently simple proposition, which I am surprised never to have met with in any mathematical work. F. G.

Möbius and the five princes (c.1840)



A king on his death-bed:
'My five sons, divide my land among
you, so that each part has
a border with each of the others.'

Möbius's problem has no solution:
five neighboring regions cannot exist



Some logic . . .

A solution to Möbius's problem would give us a 5-colored map:

'5 neighboring regions exist' implies that
'the 4-color theorem is false'

and so

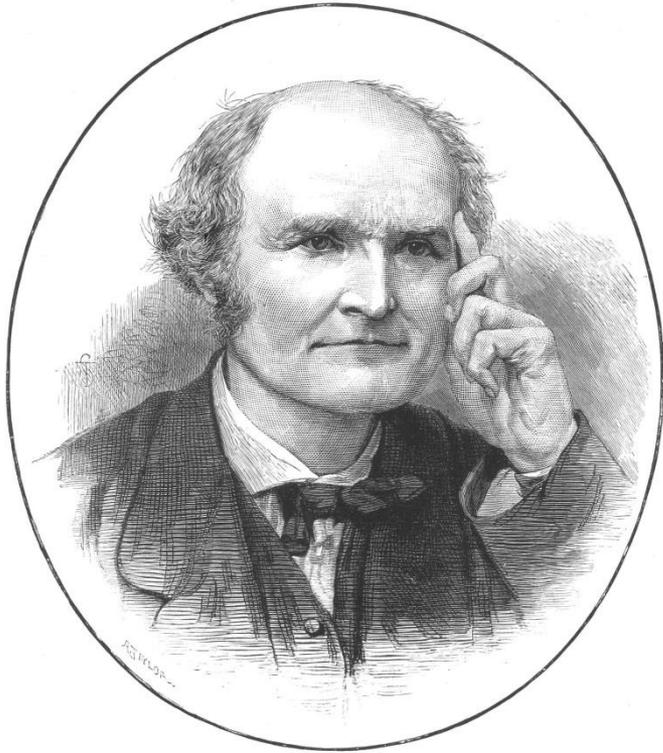
'the 4-color theorem is true' implies that
'5 neighboring regions don't exist'

BUT

'5 neighboring regions don't exist' DOESN'T imply that
'the 4-color theorem is true'

So Möbius did NOT originate the 4-color problem

Arthur Cayley revives the problem

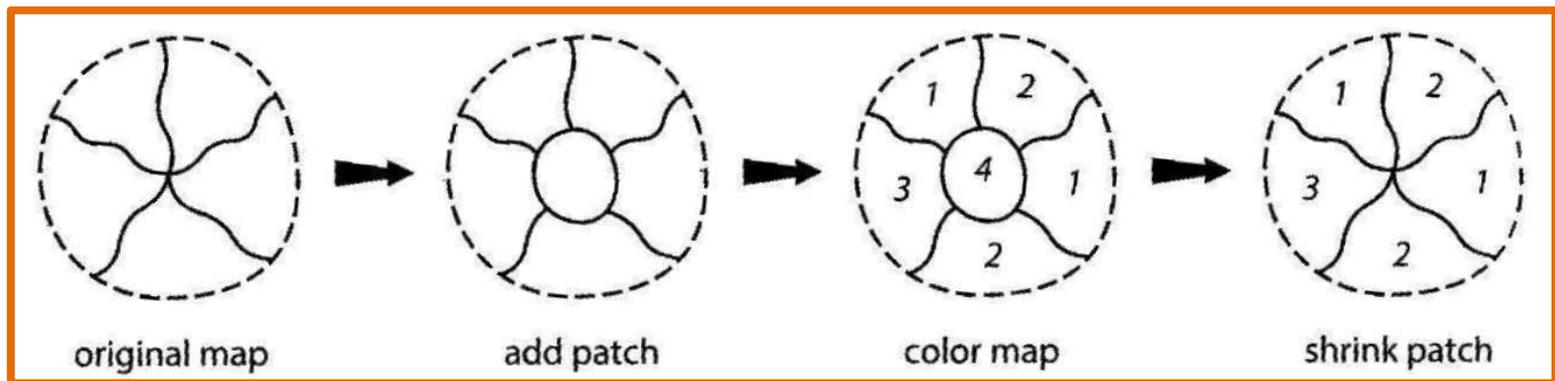


13 June 1878

London Mathematical Society

Has the problem been solved?

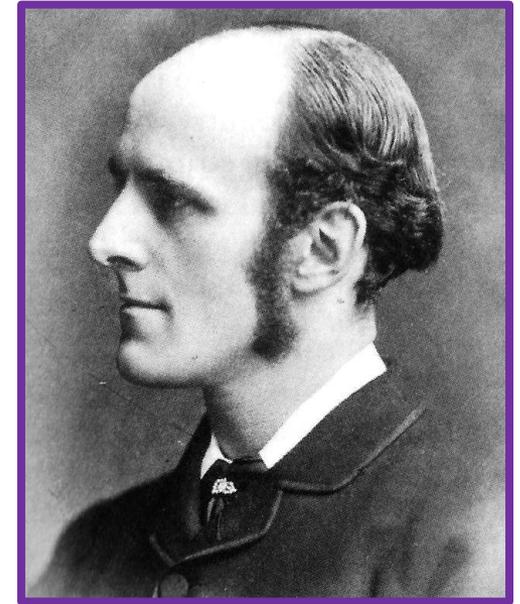
1879: short note: we need
consider only 'cubic' maps
(3 countries at each point)



A. B. Kempe 'proves' the theorem

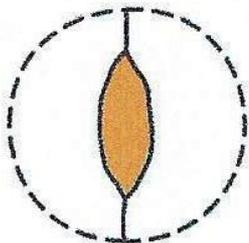
*American Journal of
Mathematics, 1879*

**'On the geographical problem
of the four colours'**

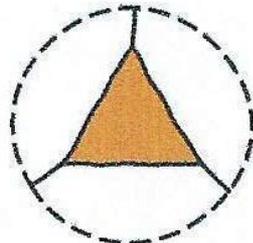


From Euler's polyhedron formula:

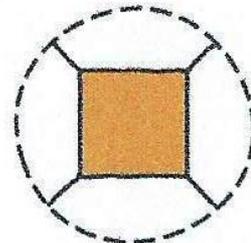
Every map contains a digon, triangle, square, or pentagon



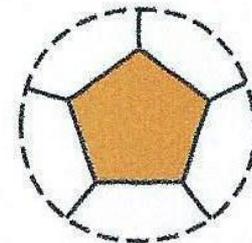
digon



triangle



square



pentagon

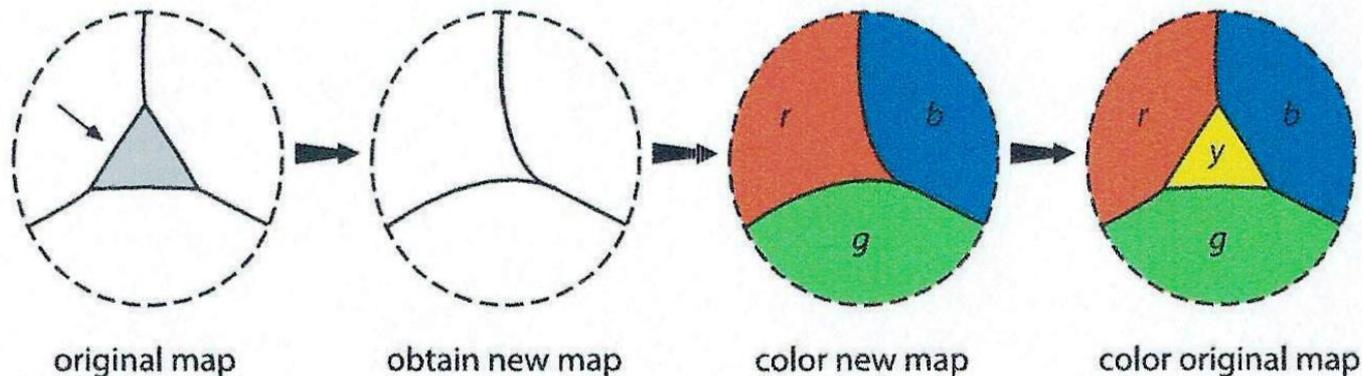
Kempe's proof 1: digon or triangle

Every map can be 4-colored

Assume not, and let M be a map with the smallest number of countries that cannot be 4-colored.

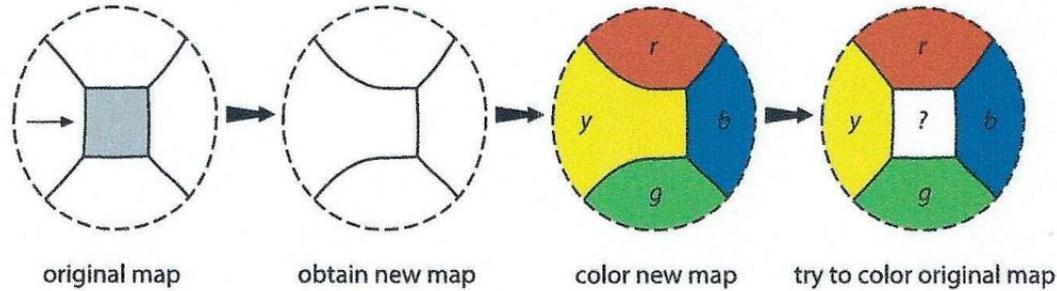
If M contains a digon or triangle T , remove it, 4-colour the resulting map, reinstate T , and color it with any spare color.

This gives a 4-coloring for M : contradiction

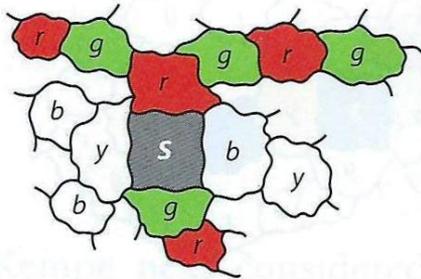


Kempe's proof 2: square

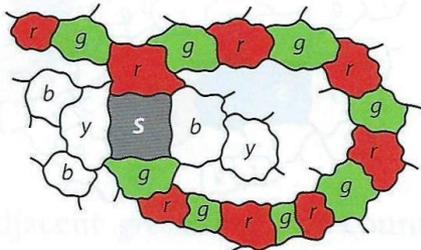
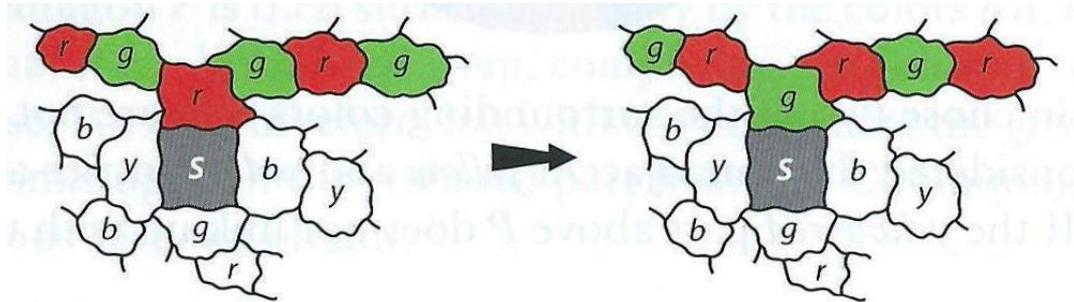
If the map M contains a square S , try to proceed as before:



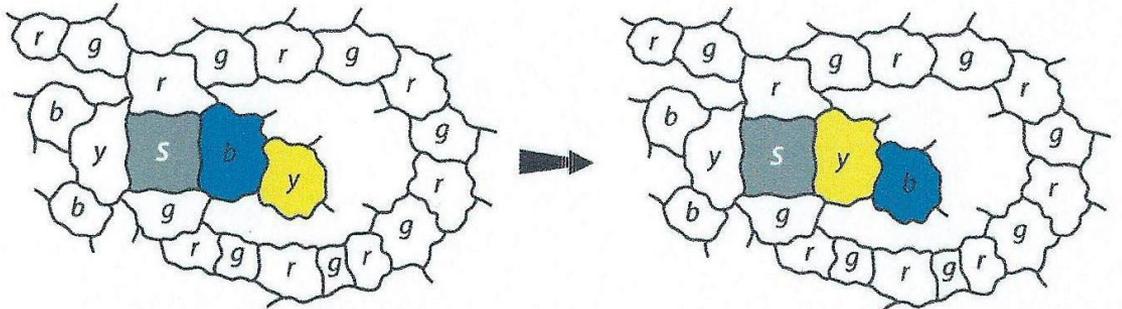
Are the red and green countries joined? Two cases:



case 1

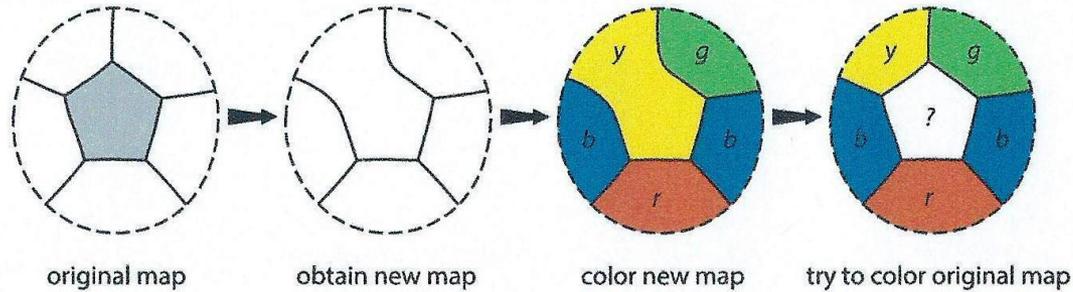


case 2

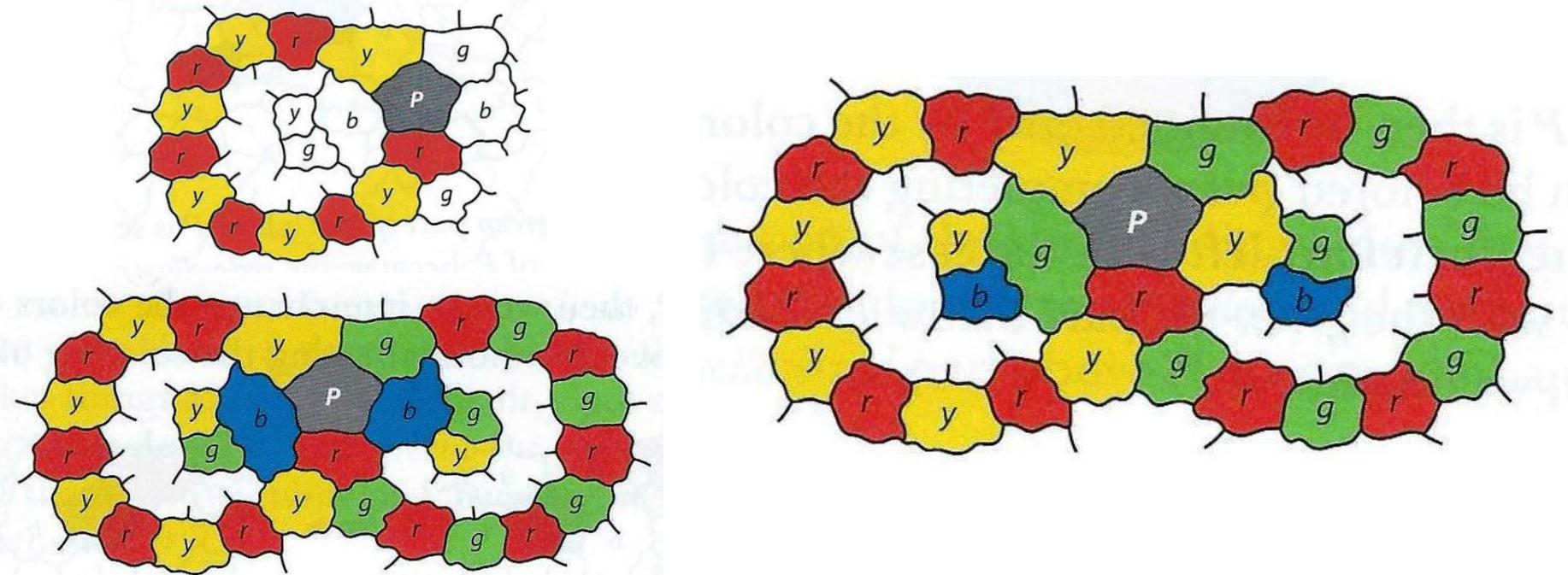


Kempe's proof 3: pentagon

If the map M contains a pentagon P :



Carry out TWO 'Kempe interchanges' of color:



The problem becomes popular . . .



Lewis Carroll turned the problem into a game for two people . . .

1886: J. M. Wilson, Headmaster of Clifton College, set it as a challenge problem for the school

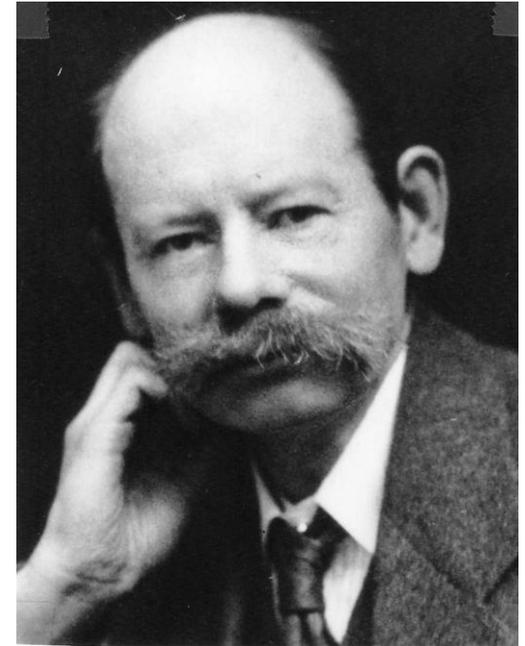
1887: . . . and sent it to the *Journal of Education*

. . . who in 1889 published a 'solution' by Frederick Temple, Bishop of London



Percy Heawood's 'bombshell'

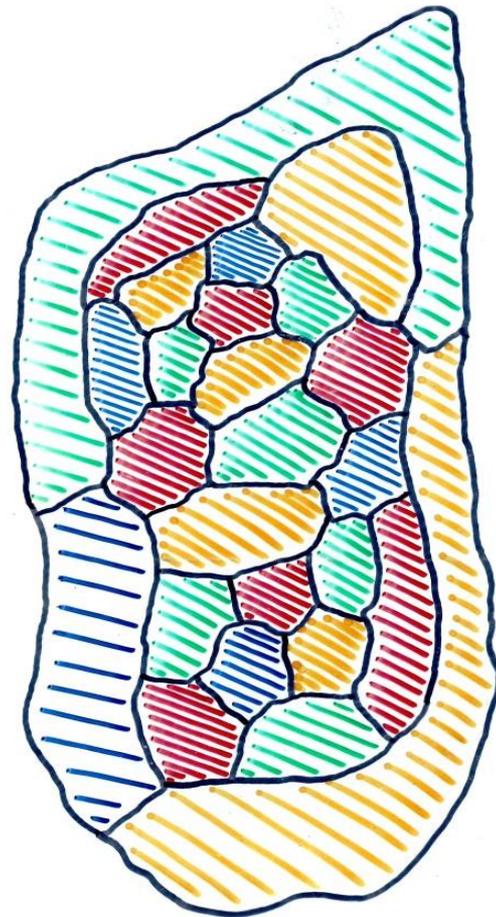
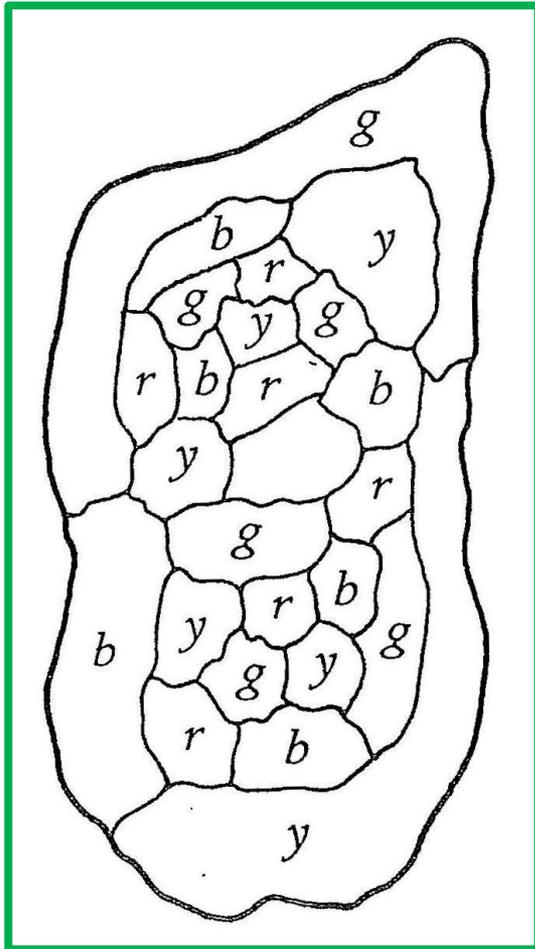
1890: 'Map-colour theorem'



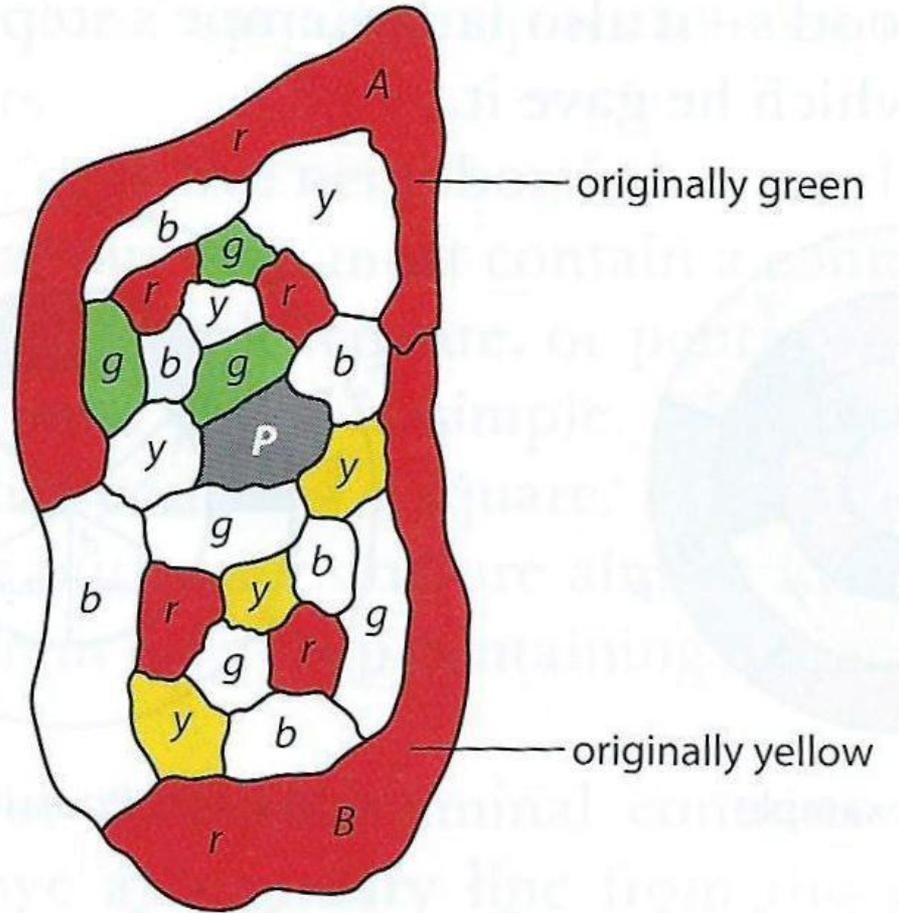
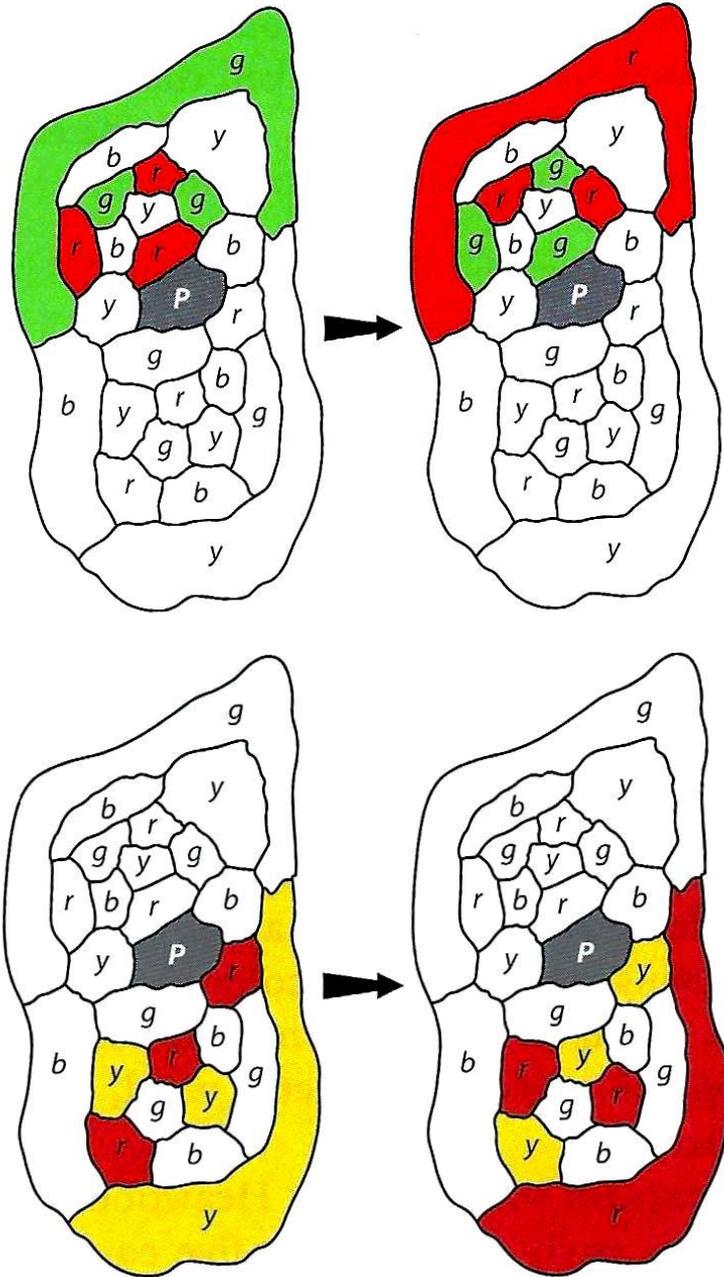
- pointed out the error in Kempe's proof
- salvaged enough from it to prove the 5-color theorem
- generalized the problem from the sphere to other surfaces

Heawood's example 1

You cannot do two Kempe interchanges at once . . .

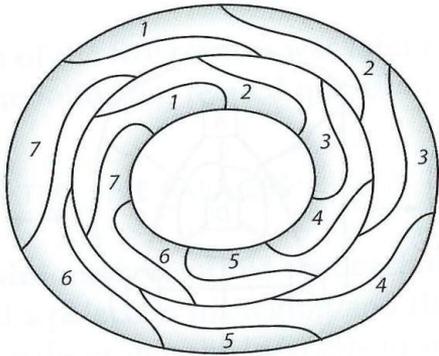


Heawood's example 2



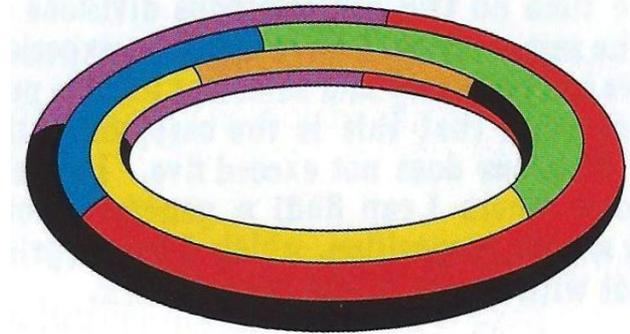
Maps on other surfaces

The four-color problem concerns maps on a plane or sphere . . . but what about other surfaces?



TORUS

7 colors suffice . . .
and may be necessary



HEAWOOD CONJECTURE

For a surface with h holes ($h \geq 1$)

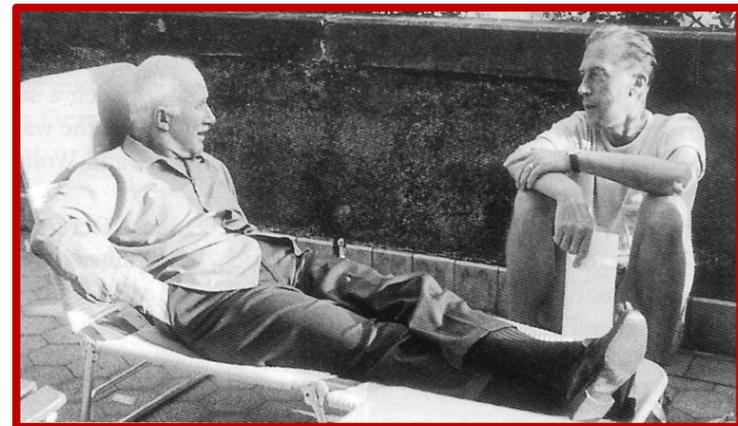
$\lceil \frac{1}{2}(7 + \sqrt{1 + 48h}) \rceil$ colors suffice

$$h = 1: \lceil \frac{1}{2}(7 + \sqrt{49}) \rceil = 7$$

$$h = 2: \lceil \frac{1}{2}(7 + \sqrt{97}) \rceil = 8$$

But do we need this number of colors?

YES: G. Ringel & J. W. T. Youngs (1968)



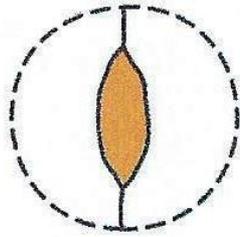
Two main ideas

A **configuration** is a collection of countries in a map.

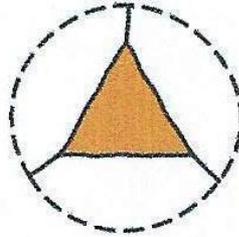
We shall be concerned with

- unavoidable sets of configurations
 - reducible configurations

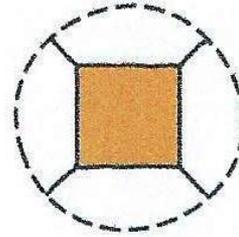
Unavoidable sets



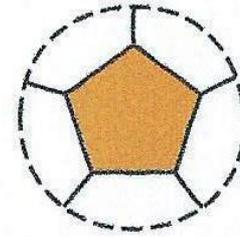
digon



triangle



square

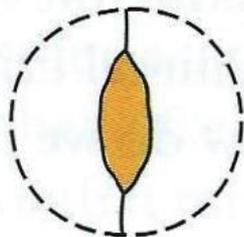


pentagon

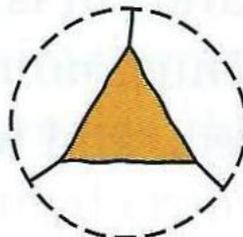
is an **unavoidable set**:

every map contains at least one of them

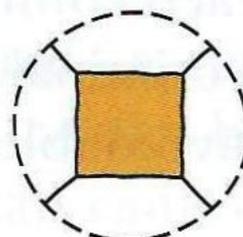
and so is the following set of Wernicke (1904):



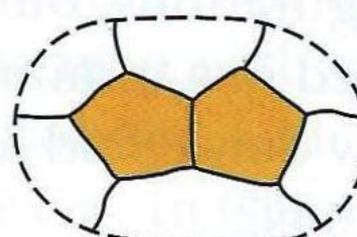
digon



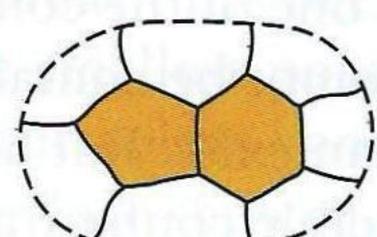
triangle



square

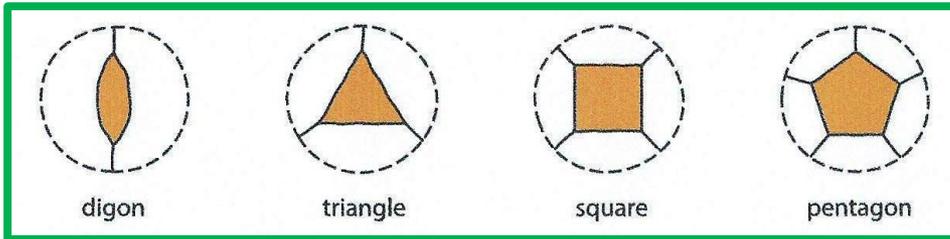


two pentagons

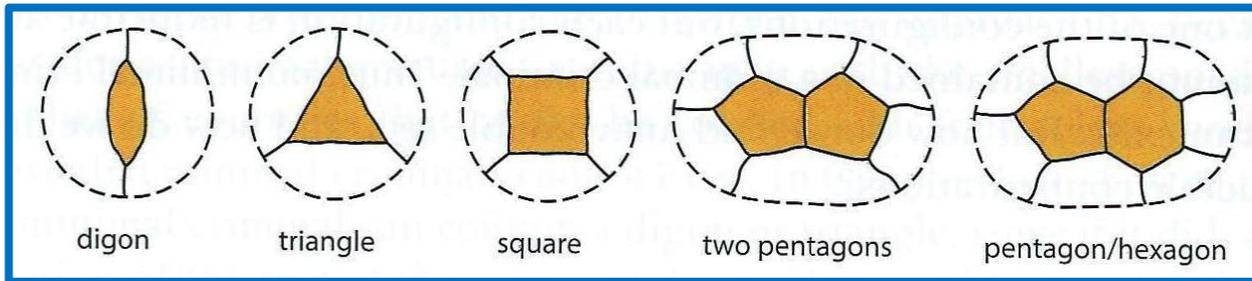


pentagon/hexagon

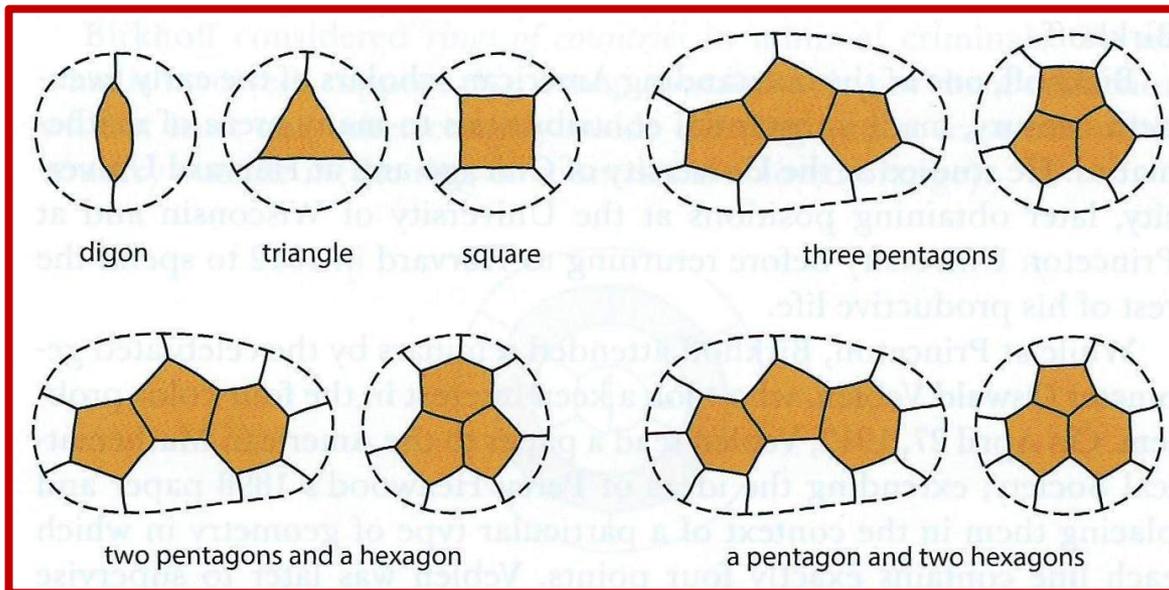
Unavoidable sets



Kempe
1879



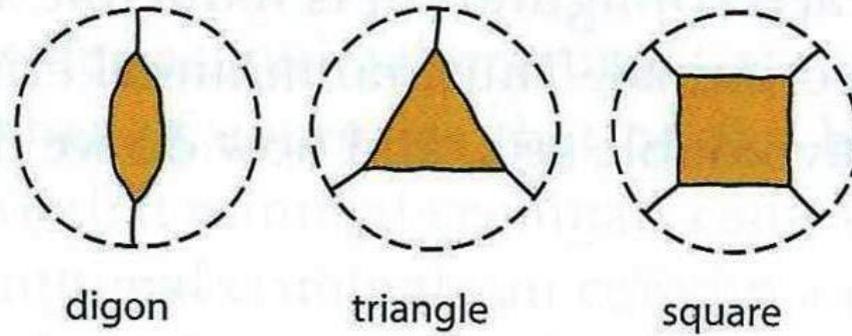
Wernicke
1904



P. Franklin 1922:
so the four-color
theorem is true
for all maps with up
to 25 countries.

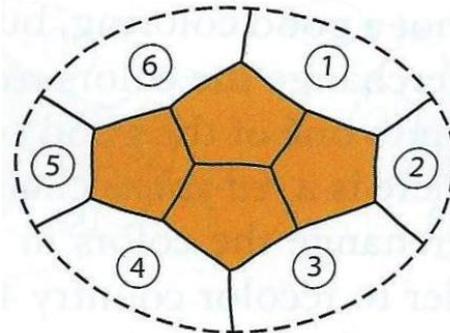
**Later sets found by
H. Lebesgue (1940).**

Reducible configurations



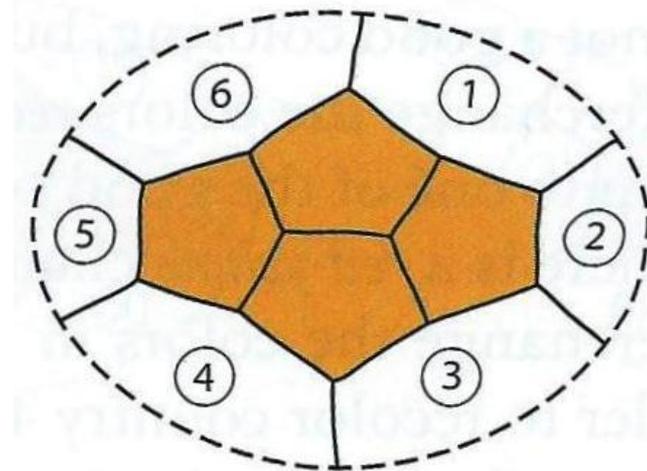
Each of these configurations is 'reducible':
any coloring of the rest of the map
can be extended to include them

So is the 'Birkhoff diamond' (1913)



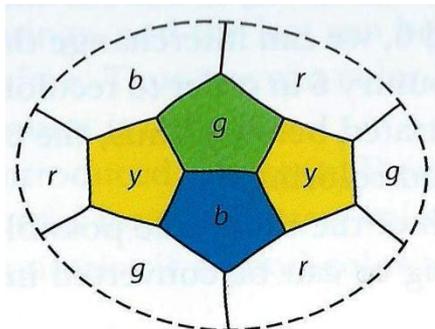
Testing for reducibility

Color the countries 1–6 in all 31 possible ways:



Birkhoff diamond

-
- | | | | | | | | |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
| <i>rgrgrg</i> | <i>rgrbrg*</i> | <i>rgrbgy*</i> | <i>rgbrgy</i> | <i>rgbryb</i> | <i>rgbgbg*</i> | <i>rgbyrg</i> | <i>rgbygy*</i> |
| <i>rgrgrb*</i> | <i>rgrbrb</i> | <i>rgrbyg*</i> | <i>rgbrbg*</i> | <i>rgbgrg*</i> | <i>rgbgbg*</i> | <i>rgbyrb</i> | <i>rgbybg*</i> |
| <i>rgrgbg</i> | <i>rgrbry</i> | <i>rgrbyb*</i> | <i>rgbrby</i> | <i>rgbgrb*</i> | <i>rgbgyg</i> | <i>rgbyry*</i> | <i>rgbyby*</i> |
| <i>rgrgby*</i> | <i>rgrgbg*</i> | <i>rgbrgb</i> | <i>rgbryg</i> | <i>rgbgry*</i> | <i>rgbgyb</i> | <i>rgbygb</i> | |

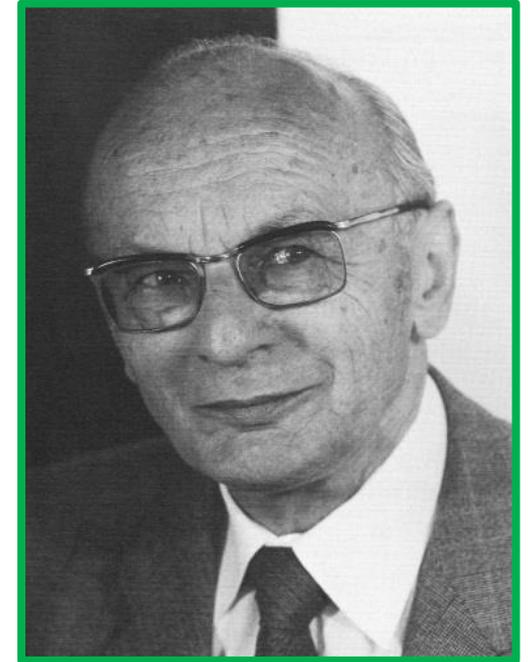


rgrgrb extends directly:

In fact, ALL can be done directly or via Kempe interchanges of color

Enter Heinrich Heesch (1906-95)

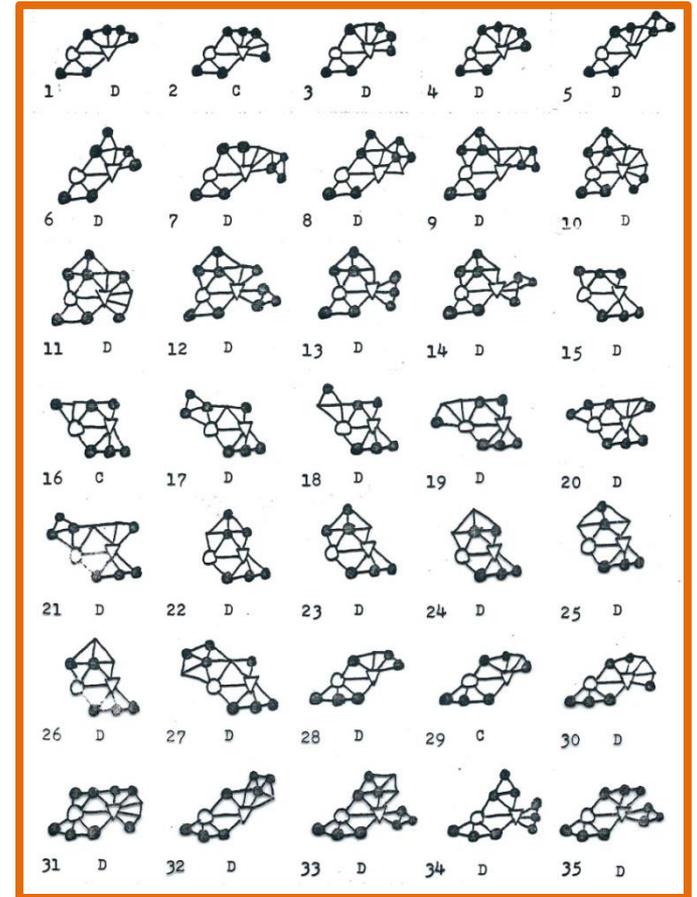
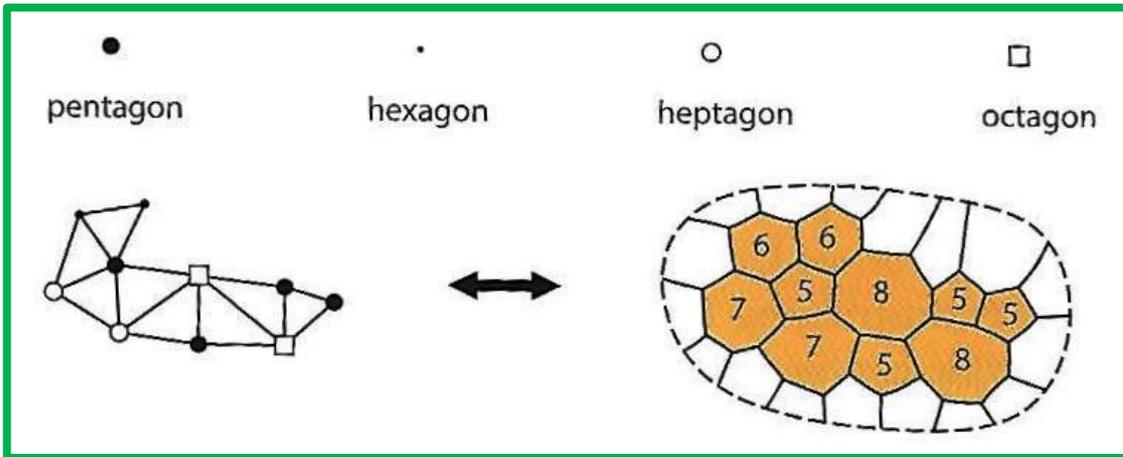
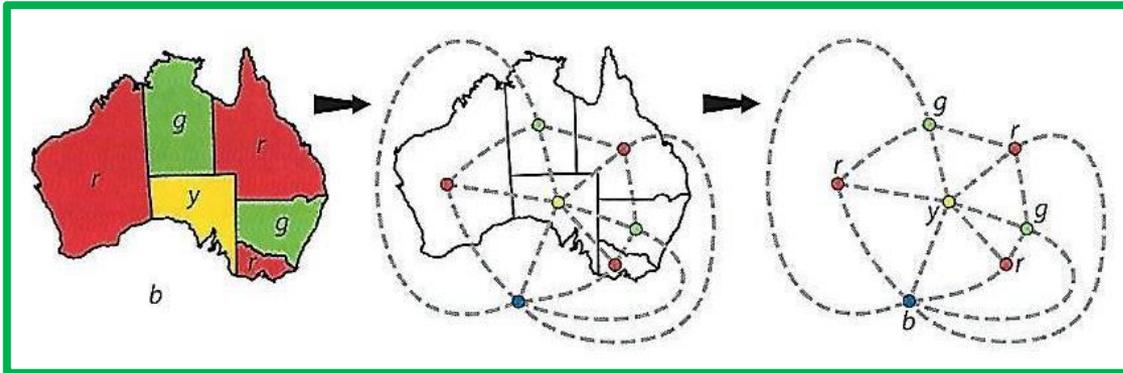
- In 1932 he solved Hilbert's Problem 18 on tilings of the plane.
- He invented the 'method of discharging' for unavoidable sets, and found thousands of reducible configurations.
- He estimated that 10,000 configurations might need to be tested, up to 'ring-size' 18.
- He gave lectures on the 4-color problem at the University of Kiel, attended by Haken.



**To solve the four color problem,
find an unavoidable set of reducible configurations**

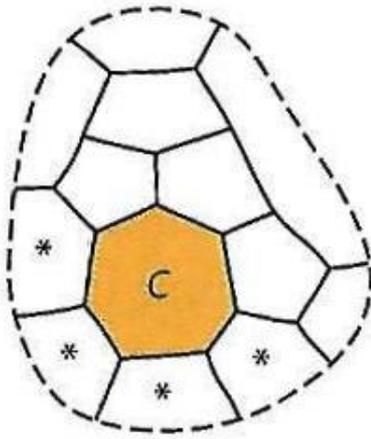
Every map must contain at least one of them, and whichever it is, any coloring of the rest of the map can be extended to it.

Maps versus graphs

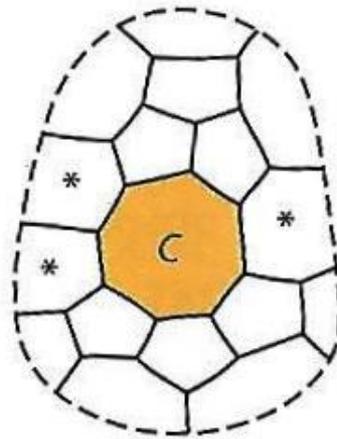


Appel & Haken, 1977

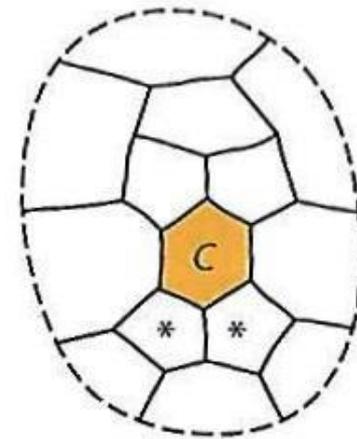
Three obstacles to reducibility



4-legger country



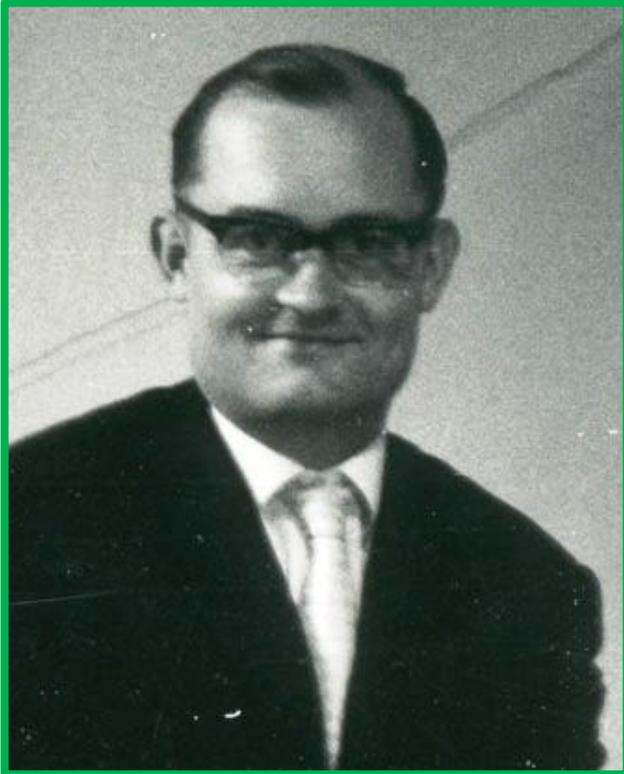
3-legger articulation country



hanging 5-5 pair

If any of these appears in a configuration,
then it's likely not to be reducible.

Enter Wolfgang Haken



Three problems:

The knot problem

(solved completely in 1954)

The Poincaré conjecture

(almost solved)

The four-color problem

(solved with Ken Appel in 1976)

“Mathematicians usually know when they have gotten too deep into the forest to proceed any further. That is the time Haken takes out his penknife and cuts down the trees one at a time.”

Enter Kenneth Appel

Heesch, Haken, and others were already using computers to test reducibility, with a certain amount of success. But the problem was quickly becoming too big to handle, possibly with thousands of large configurations, each taking many hours of computer time.



Haken, in a lecture at the University of Illinois

“The computer experts have told me that it is not possible to go on like that. But right now I’m quitting. I consider this to be the point to which and not beyond one can go without a computer.”

In the audience was Appel, an experienced computer programmer

“I don’t know of anything involving computers that can’t be done: some things just take longer than others.

Why don’t we take a shot at it?”

1976
Kenneth Appel
& Wolfgang Haken
(Univ. of Illinois)

**Every planar map is
four colorable**
(with John Koch)



**They solved the problem by finding
an unavoidable set of 1936
(later 1482) reducible configurations.**

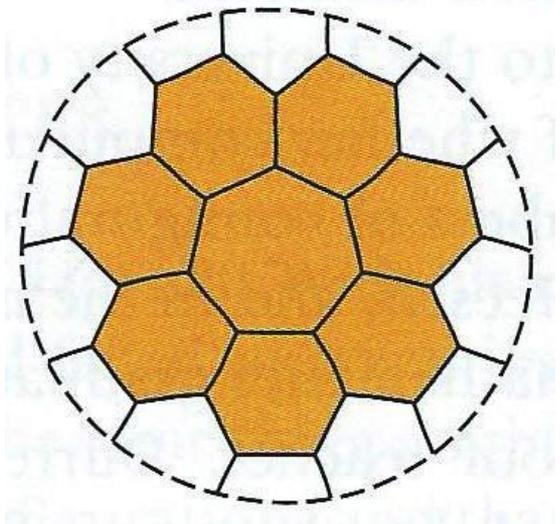


The Appel-Haken approach

They developed a 'discharging method' that yields an unavoidable set of 'likely-to-be-reducible' configurations.

They then used a computer to check whether these configurations are actually reducible: if not, modify the unavoidable set.

They had to go up to 'ring-size' 14.
(199,291 colorings)



Aftermath

The ‘computer proof’ was greeted with suspicion, derision and dismay – and raised philosophical issues. Is a ‘proof’ really a proof if you can’t check it by hand?

Some minor errors were found in Appel and Haken’s proof, and corrected.

Using the same approach, N. Robertson, P. Seymour, D. Sanders, and R. Thomas obtained a more systematic proof in 1994, involving about 600 configurations.

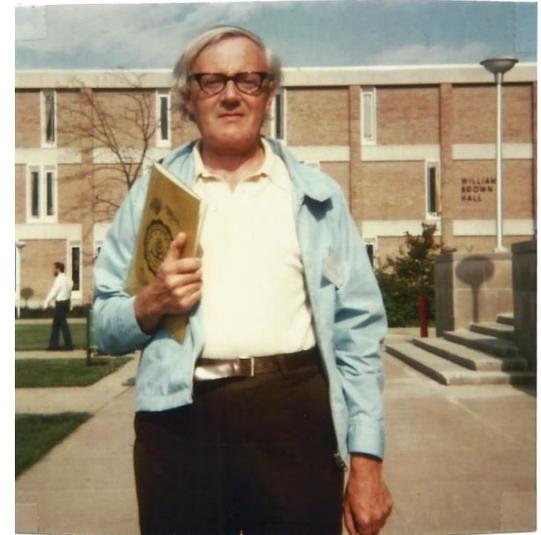
In 2004 G. Gonthier produced a fully machine-checked proof of the four-color theorem (a formal machine verification of Robertson *et al.*’s proof).

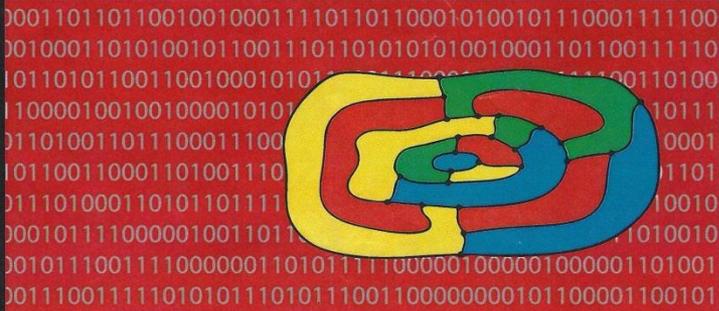
The story is not finished

Many new lines of research have been stimulated by the four-color theorem, and there are several conjectures of which it is but a special case.

In 1978 W. T. Tutte wrote:

**The Four Colour Theorem
is the tip of the iceberg,
the thin end of the wedge
and the first cuckoo of Spring**





Four Colors Suffice

how the map problem was solved

REVISED COLOR EDITION

with a new foreword by Ian Stewart

ROBIN WILSON



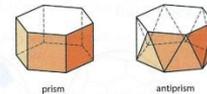
We can make a couple of further observations about this map. Notice first that at one point of the United States four states meet—*Utah, Colorado, New Mexico, and Arizona*. We shall adopt the convention that when two countries meet at a single point, we are allowed to color them the same—so *Utah and New Mexico* may be colored the same, as may *Colorado and Arizona*. *New Mexico* is necessary, since otherwise we could construct “pie maps” that require as many colors as we choose—for example, the eight-slice pie map below would need eight colors, if eight slices meet at the center. With our convention, this map needs only two colors.



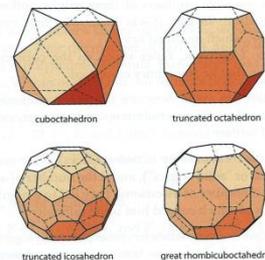
Another familiar “map” that needs only two colors is the chessboard. At each meeting point of four squares we alternate the colors *white*, producing the usual chessboard coloring (see below).



If we now relax the condition that the faces must all be of the same type but still require the corners to have the same arrangement of regular polygons around them, then we obtain the *semiregular* (or *Archimedean*) polyhedra. There are two infinite families of these, the prisms and the antiprisms, consisting of a pair of congruent polygons on the top and bottom, with a strip of squares or equilateral triangles around the middle.



There are also thirteen other semiregular polyhedra, some with wonderful names, such as the snub cube and the great rhombicosidodecahedron. Illustrated below are the cuboctahedron (with square and triangular faces), the truncated octahedron (with square and hexagonal faces), the truncated icosahedron (with pentagonal and hexagonal faces), and the great rhombicuboctahedron (with square, hexagonal, and octagonal faces).



These polyhedra are not just mathematical curiosities—they are found widely throughout nature: for example, crystals of iron pyrites occur naturally as cubes, octahedra, and dodecahedra, while lead sulphide crystals take the form of cuboctahedra. More recently, certain